



WPF
SUDOKU/PUZZLE
GRAND PRIX
2014

WPF SUDOKU GP 2014 INSTRUCTION **BOOKLET**

ROUND 6

Puzzle authors:

Bulgaria

Deyan Razsadov

Organised by



WORLD PUZZLE FEDERATION

General Answer Format:

Each Sudoku has two marked rows or columns. You need to submit all digits in the corresponding directions, from left to right or from top to bottom.

All puzzles will use digits 1-9 in the submission, with one exception:
 12 - 3D Sudoku uses the digits 1-8.

Submission Page: <http://gp.worldpuzzle.org/content/sudoku-gp>

This is version 2 of these instructions. Final point values have been added below. No other changes have been made since version 1 of the instructions.

Points:

1	Classic Sudoku	18
2	Classic Sudoku	20
3	Classic Sudoku	22
4	Classic Sudoku	24
5	Classic Sudoku	26
6	Classic Sudoku	28
7	Fortress Sudoku	35
8	Irregular Sudoku	60
9	Extra Region Sudoku	47
10	Killer Sudoku	60
11	Outside Sums Sudoku	72
12	3D Sudoku	21
13	Parquet Sudoku	35
14	Product Arrow Sudoku	72
15	Roman Numeral Sudoku	60

TOTAL: 600



1-6 Classic Sudoku

Place a digit from 1 to 9 in each empty cell so that each digit appears exactly once in every row, column, and outlined 3×3 region.

Example

	9					2		
1A →	8		6			7		5
	4		9		3		1	
		5		3		2		
			1		4			
		4		2		9		
	5		6		2		4	
1B →	7		3			6		2
	6						8	

Solution

	5	9	1	7	8	6	4	2	3
1A →	8	3	6	2	4	1	7	9	5
	2	4	7	9	5	3	8	1	6
	1	7	5	8	3	9	2	6	4
	3	2	9	1	6	4	5	7	8
	6	8	4	5	2	7	9	3	1
	9	5	8	6	1	2	3	4	7
1B →	7	1	3	4	9	8	6	5	2
	4	6	2	3	7	5	1	8	9

7 Fortress Sudoku

Apply Classic Sudoku rules. Additionally, each digit in a shaded cell must be larger than any digit in an unshaded cell that it shares an edge with.

Example

	8			4				1
7A →	9			6		3		
		2				3		
	3						1	
	8							4
	5							2
		3				5		
7B →			1		2			6
	2			5			8	

Solution

	3	8	5	9	4	7	2	6	1
7A →	9	1	7	6	2	3	4	5	8
	4	6	2	8	1	5	3	9	7
	7	3	4	2	8	6	9	1	5
	8	2	1	5	3	9	6	7	4
	6	5	9	4	7	1	8	2	3
	1	9	3	7	6	8	5	4	2
7B →	5	4	8	1	9	2	7	3	6
	2	7	6	3	5	4	1	8	9



8 Irregular Sudoku

Apply Classic Sudoku rules. Additionally, instead of 3×3 regions, the regions have irregular shapes.

Example

2			9		1			8
8A →		7			3			5
		3				2		
9			7		3			2
	3						7	
5			4		8			9
		4				8		
8B →		8			6			4
3			8		9			5

Solution

2	4	5	9	7	1	6	3	8
8A →	8	7	9	2	3	4	1	5
6	5	3	1	8	7	2	9	4
9	1	6	7	5	3	4	8	2
4	3	8	6	9	2	5	7	1
5	2	7	4	1	8	3	6	9
7	9	4	5	2	6	8	1	3
8B →	1	8	2	3	6	5	9	4
3	6	1	8	4	9	7	2	5

9 Extra Region Sudoku

Apply Classic Sudoku rules. Additionally, each digit appears exactly once in each of the extra shaded regions.

Example

		4				7		
9A →		6	1		7	9		
7	5						4	1
	4			3			8	
			6		4			
	1			8			7	
5	6						3	2
9B →			2	4		6	5	
		1				8		

Solution

1	9	4	8	5	3	7	2	6
9A →	2	3	6	1	4	7	9	5
7	5	8	9	6	2	3	4	1
9	4	7	2	3	1	6	8	5
8	2	5	6	7	4	1	9	3
6	1	3	5	8	9	2	7	4
5	6	9	7	1	8	4	3	2
9B →	3	8	2	4	9	6	5	1
4	7	1	3	2	5	8	6	9

10 Killer Sudoku

Apply Classic Sudoku rules. Additionally, the sum of the digits in each cage must equal the value given in the upper-left corner of that cage. Digits cannot repeat inside a cage.

Example

Example Killer Sudoku grid with cages and sum clues. The grid is 9x9. Cages are defined by dashed lines. Sum clues are in the top-left corner of each cage. Clues 10A and 10B are indicated by arrows pointing to the first and last rows respectively.

Solution

Solution for the Killer Sudoku grid. The grid is filled with digits 1-9. Cages and sum clues are preserved. Clues 10A and 10B are indicated by arrows pointing to the first and last rows respectively.

11 Outside Sums Sudoku

Apply Classic Sudoku rules. Additionally, the clues outside the grid indicate the sum of the first three digits in that direction. (For instance, the 18 on the left of row 1 in the example below means the cells in row 1 in columns 1, 2, and 3 add up to 18.)

Example

Example Outside Sums Sudoku grid. The grid is 9x9. Row and column sum clues are provided outside the grid. Clues 11A and 11B are indicated by arrows pointing to the first and last rows respectively.

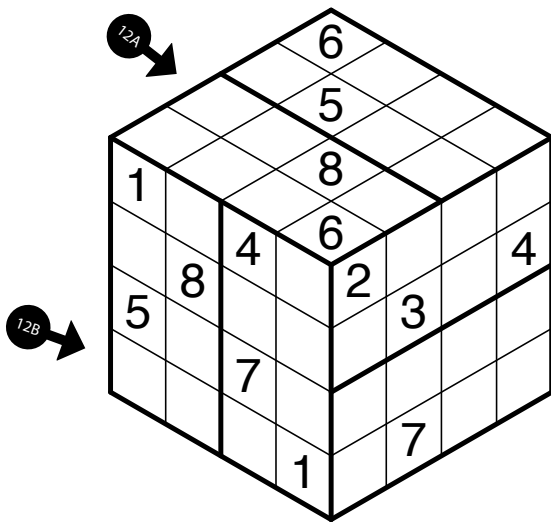
Solution

Solution for the Outside Sums Sudoku grid. The grid is filled with digits 1-9. Row and column sum clues are preserved. Clues 11A and 11B are indicated by arrows pointing to the first and last rows respectively.

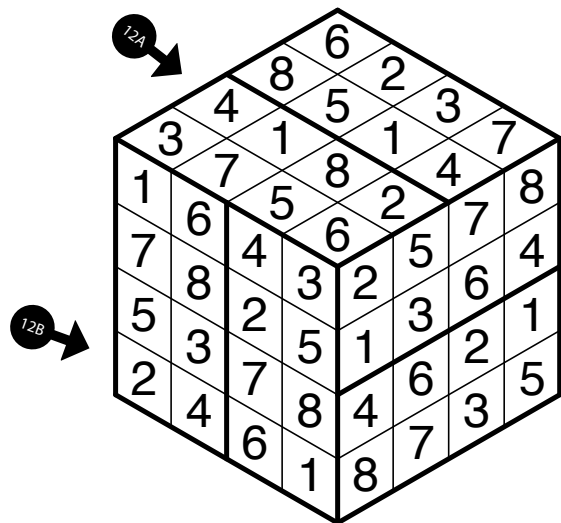
12 3D Sudoku

Place a digit from 1 to 8 into each empty cell so that each digit appears exactly once in every "row" and outlined region. Rows pass through opposite parallel sides of each quadrilateral; in other words, the rows bend across the surface of the apparent cube. (Be careful with the arrows for entry; the key here is "41825367,24618735".)

Example



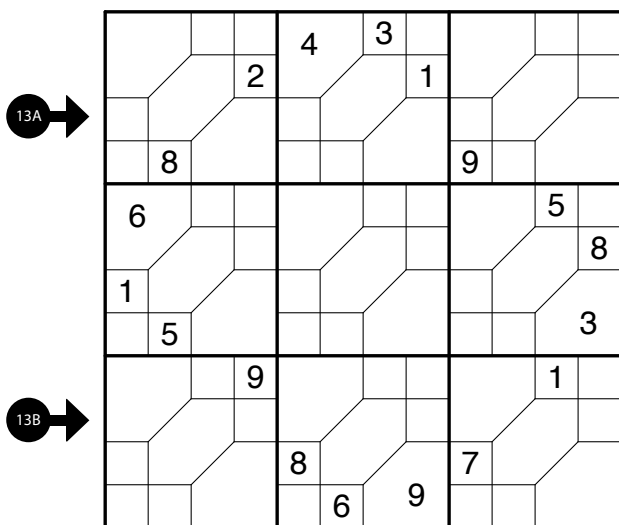
Solution



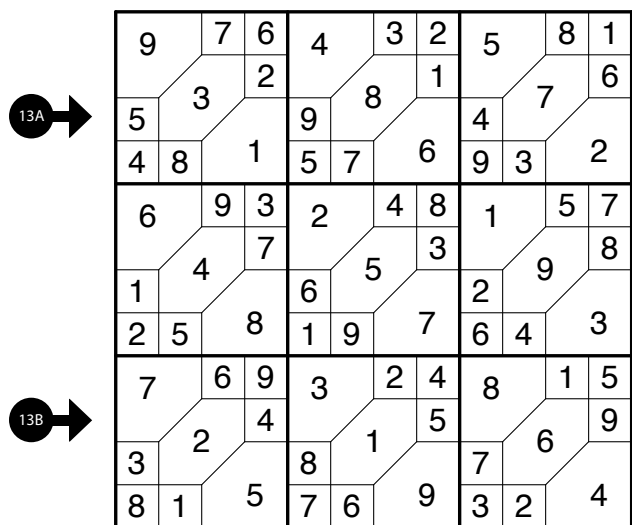
13 Parquet Sudoku

Apply Classic Sudoku rules. Additionally, some cells belong to multiple rows and/or columns.

Example



Solution



14 Product Arrow Sudoku

Apply Classic Sudoku rules. Additionally, some arrows are in the grid. The encircled 1, 2, or more digits must be equal to the product of the digits that appear along the path of the arrow. Digits can repeat within an arrow shape.

Example

			3					
		9				6		
1			9					5
	3			7			5	
4				7				3
		8				9		
			9					

Solution

6	8	7	4	3	5	2	1	9
5	2	9	7	8	1	6	3	4
1	4	3	9	2	6	8	7	5
8	7	5	2	1	3	4	9	6
2	3	4	6	7	9	1	5	8
9	1	6	8	5	4	3	2	7
4	9	2	1	6	7	5	8	3
7	5	8	3	4	2	9	6	1
3	6	1	5	9	8	7	4	2

15 Roman Numeral Sudoku

Apply Classic Sudoku rules. Instead of clues for the digits 1 to 9, this sudoku gives clues for Roman numerals I, II, III, IV, V, VI, VII, VIII, IX. Not all clues are complete numbers; some of them may be just part of the Roman numeral. (Note for answer entry: use digits 1 to 9 when submitting the answer rows.)

Example

V	VI		V	V		III		II
	VI		VI	I	III		VII	I
		X		VI				I
	II		I	V	II		VII	
	I		VI	V		V		VI
	V	II			IV			
	V		VII			V	V	V
	VIII		I	IX			V	
			V	II		II		VII

Solution

8	6	1	5	4	9	3	2	7
4	7	5	6	2	3	9	8	1
2	3	9	1	8	7	6	5	4
1	2	4	3	6	8	5	7	9
3	9	8	7	5	2	4	1	6
6	5	7	9	1	4	8	3	2
9	4	2	8	3	1	7	6	5
7	8	6	2	9	5	1	4	3
5	1	3	4	7	6	2	9	8